

# Tournament Rules

**The Tournament Committee reserves the right to make decisions regarding any interpretations of these rules and all decisions will be final.**

**In the case of a protest the Tournament Director's decision is final.**

There will be a three minute warm-up period before each game starting when the first team comes out on the ice. This will be timed by the clock and any team not on the ice at the scheduled start of their game shall forfeit their right to the full three minutes.

Any player or team official who is assessed a match penalty or gross misconduct will be suspended from the tournament. Any player or team official who is assessed a game misconduct will sit out the next game. This includes Championship games.

Players and team officials must present CAHA or OMHA certificates 30 minutes prior to your first game, these certificates will be held by the tournament committee until your team is eliminated from the tournament.

## General Rules

- OMHA and general Silver Stick Tournament rules apply for all games
- Any team which wins all of their round robin games will advance to the playoff round regardless of points
- The winners of each group are to advance using the International Silver Stick 10 point system with the exception stated above
- 2 points per period, 4 points for the game, ties will split points for both periods and the game
- All games will be stop time
- Each period forfeited will result in a 1-0 score and 2 points in favor of the non-offending team. All 4 points will be awarded for a forfeited game in favor of the non-offending team.
- The ice will be flooded after each game and between the second & third period
- In case of conflicting sweaters the home team on the game sheet will change
- Teams are to be prepared to go on the ice 15 minutes prior to their scheduled game
- Dressing rooms are to be kept tidy

## Round Robin Rules

- First 12 games will be Round Robin Play
- Period lengths will be: 1<sup>st</sup> period – 10 minutes, 2<sup>nd</sup> period – 10 minutes, 3<sup>rd</sup> period – 15 minutes
- Any point ties in a group after Round Robin play to be broken by the following:
  - Goals for/against cumulative in all Round Robin games (if still tied)

- Least Penalty minutes cumulative (if still tied)
- Head to Head goals for/against in game (if still tied)
- Head to Head penalty minutes (if still tied)
- Rock, Paper, Scissors– Best 2 out of 3 by the two head coaches

### **Championship Rules**

- Teams will be granted a minimum of 1 hour between the end of their last round robin game and the championship game.
- Championship period lengths will be: 1<sup>st</sup> period – 15 minutes, 2<sup>nd</sup> period – 15 minutes, 3<sup>rd</sup> period – 15 minutes
- Each team will be granted one 30 second time-out (Championship game only)
- Winner of each of the two Group C teams move on to the finals
- Teams must pick their 3 shooters prior to the championship game and note these players on the game sheet by putting the numbers 1, 2, 3 in the order they are to shoot
- If a player selected as a shooter is ineligible at the end of the game, then the Head Coach can pick a replacement prior to the start of the shootout
- Players in the penalty box at the end of regulation time are eligible to take part in the shootout
- Players on each team will shoot at the same time in all cases
- Goalies will remain in the end they occupied in the third period for the overtime period and the entire shootout
- Four-man 5 minute sudden victory (if still tied)
- Three-man cumulative shoot out (if still tied)
- One-man shoot out until a winner is determined using the same 3 players in the same order

**OMHA and Silver Stick Tournament rules still apply**